# StaMPS (Stanford Method for PS) Manual

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### 1 Introduction

This manual provides a guide to running StaMPS, but does not attempt to explain all the processing. For some details on the inner workings, see Hooper et al. (2007), Hooper and Zebker (2007) and Hooper, Ph.D Thesis.

There are two pre-processing steps before getting to the PS processing proper. The first is to focus the raw data, and the second is to form interferograms. ROLPAC is used for focusing and DORIS for interferogram formation. If starting with SLC images, rather than raw data, the focusing step can be skipped and the images imported directly into DORIS.

Both the ROLPAC and DORIS processing are non-standard and various shell scripts, matlab scripts and programs are included in this package to produce interferograms that are PS friendly.

The PS processing itself includes C++ programs and matlab scripts to identify PS pixels, and to extract the deformation signal for these pixels. Typing help followed by the name of the matlab script should, in most cases, provide a brief description of the processing.

Throughout this manual, commands to be entered on the command line are in **bold blue** and entries that are specific to the data set being processed and may require modification are in **bold** red. The presence of >> before a command indicates that the command is a matlab script.

### 2 Environment

Install StaMPS: tar -xvf StaMPS\_v2.1.tar cd StaMPS/src make make install

dismph is a complex phase display program complied in the install that uses X11 Open Motif. This is installed as standard under most unix/linux operating systems (I think), and can be installed on

OS X systems from http://fink.sourceforge.net/ - copy include/Xm to /usr/X11R6/include and libXm.a to /usr/X11R6/lib. Alternatively another display program may be used instead of dismph.

Details on installing ROI\_PAC (if needed) can be found here: http://www.openchannelfoundation. org/projects/ROI\_PAC

Details on installing DORIS can be found here: http://enterprise.lr.tudelft.nl/doris/

The Triangle program is used in 3-D phase unwrapping of PS pixels and can be found here: http://www.cs.cmu.edu/~quake/triangle.html

Edit the first 6 lines of StaMPS\_CONFIG to point to the correct directories in your case. **source StaMPS\_CONFIG** 

## 3 Create SLCs (using ROI\_PAC)

If you already have CEOS level 1 type SLCs skip this section.

Scripts have been updated to run with ROI\_PAC version 2.3. If you have version 2.2 installed, you should run make\_slcs\_ers\_V2.2, make\_slcs\_envi\_V2.2, and remake\_slcs\_V2.2, instead of the current versions.

In your processing directory: mkdir SLC cd SLC cp \$MY\_SCR/roi.proc . mkdir yyyymmdd for each a

**mkdir yyyymmdd** for each scene and put raw data (IMAGERYyyymmdd) and leader file (SAR-LEADERyyyymmdd) here, or the ASA\_file for Envisat data.

Choose a master based on minimizing perpendicular, Doppler and temporal baselines (see Hooper et al., 2007). Substitute your master date in the format yyyymmdd wherever master\_date appears below.

While in the SLC directory:

```
echo master_date > make_slcs.list
make_slcs_ers or make_slcs_envi
cd master_date
multilook master_date.slc 6312 (or whatever is the filewidth)
dismph master_date.slc.4looks 1578 (former filewidth/4)
```

Choose area of interest and note first and last azimuth line numbers (multiplying by 20) e.g. 15000 and 20000 and first and last range pixel numbers (multiplying by 4) e.g. 2400 and 3400

```
cd .. (back to SLC directory)
vi roi.proc (or use your favorite editor) and change the following:
before_z_ext = -12500 -(first az line minus 2500) N.B., include the minus sign
number_of_patches = 3 ((last line - first line + 2500)/3000 rounded up)
mean_pixel_rng = 2900 (mean range pixel of area of interest)
```

remake\_slcs

cd master\_date multilook master\_date.slc 6312 (or whatever is the filewidth) dismph master\_date.slc.4looks 1578 (former filewidth/4)

Find your area of interest and note the new first and last azimuth line numbers (multiplying by 20).

cp \$MY\_SCR/master\_crop.in .

vi master\_crop.in and update the crop area. first\_l and last\_l are the first and last azimuth line numbers, first\_p and last\_p are the first and last range pixels. To ensure round numbers, first\_l & first\_p should end in a 1 and last\_l & last\_p should end in a 0.

step\_master\_setup

**cd** .. (back to SLC directory)

ls - d [1,2] > make\_slcs.list vi make\_slcs.list and remove the entry for master\_date make\_slcs\_ers or make\_slcs\_envi

If needed, **remake\_slcs** will recreate SLCs for all entries in make\_slcs.list without rerunning the make\_raw.pl step of ROI\_PAC.

It may become apparent later that one or more scenes are offset from the master by so much that the focussed image does not include the cropped master image. In which case copy roi.proc from the SLC directory to the relevant yyyymmdd directory, rename it yyyymmdd.proc and edit it so that the part processed includes the cropped master image. Edit make\_slcs.list to leave only scenes that need recreating and run remake\_slcs.

#### CEOS SLC (Level 1 product) 4

If you have created SLCs with ROLPAC, skip this section.

#### mkdir SLC cd SLC

mkdir yyyymmdd for each scene and put the corresponding ASA\_IMP\_1P file in each directory, renamed to image.slc

Choose a master based on minimizing perpendicular, Doppler and temporal baselines (see Hooper et al., 2007). Substitute your master date in the format yyyymmdd wherever master\_date appears below.

cd master\_date step\_master\_read\_whole dismph image.slc.4looks 1294 (filewidth/4)

Choose area of interest and note first and last azimuth line numbers (multiplying by 20) e.g. 15000 and 20000 and first and last range pixel numbers (multiplying by 4) e.g. 2400 and 3400

#### cp \$MY\_SCR/master\_crop.in .

vi master\_crop.in and update the crop area. first\_l and last\_l are the first and last azimuth line numbers, first\_p and last\_p are the first and last range pixels. To ensure round numbers, first\_l & first\_p should end in a 1 and last\_l & last\_p should end in a 0.

step\_master\_read

```
cd .. (back to SLC directory)
\ls -d [1,2]* > make_slcs.list
vi make_slcs.list and remove the entry for master_date
make_read
```

### 5 Create IFGs (using DORIS)

In the same directory where SLC and INSAR\_master\_date reside: mkdir DEM

Place your DEM in this directory. Resolution should be of order 20m.

```
cd INSAR_master_date
```

If the SLCs weren't created by ROI\_PAC create **master\_date**.slc.rsc with the following line, substituting the correct heading: HEADING -167.5299818

vi dem.dorisin and update the following fields:

```
CRD_IN_FORMAT real4

CRD_IN_DEM /data/T156/DEM/NED_THIRD_ARCSEC.flt

CRD_IN_SIZE 5222 6070 // rows cols

CRD_IN_DELTA 0.000092592574951594 // posting in degrees

CRD_IN_UL 46.42181 -122.46252 // lat and lon of upper left

CRD_IN_NODATA -9999
```

#### step\_master\_orbit

 $ls -d ../SLC/[1,2]^* > slcs.list$  (N.B. If the SLC directories are not in the same directory as INSAR\_master\_date, the full path must be given)

vi slcs.list and remove master\_date make\_orbits

Check output from the **\_Start\_coarse\_correl** step in coreg.out in the yyyymmdd subdirectories that are created:

```
Coarse_correlation_translation_lines: -76
Coarse_correlation_translation_pixels: -1
```

These values should be approximately the median values from the data below them. Since DORIS v 3.17, this is sometimes not the case and if wrong by more than a couple of pixels, you should manually change them.

It may also be the case that there is a timing error in the orbit info and the approximate values in \_Start\_coarse\_orbits are too far from the real values for coarse correlation to work. In this case, estimate the coarse offsets yourself (look at the SLCs), update them in \_Start\_coarse\_orbits in coreg.out and rerun just the DORIS COARSECORR step.

#### 5.1 Manual DEM offset correction

Choose a slave close in time and space. In the **yyyymmdd** subdirectory for the chosen slave: **step\_coreg step\_dem** 

step\_resample step\_ifg

matlab -nojvm -nosplash
>>make\_amp\_dem(az\_down,rg\_right,red\_contrast,green\_brightness)

- this will combine amplitude (red) and DEM (green).
- the first time, enter **make\_amp\_dem(0,0)**. Estimate by eye the offset of the DEM in az and range, and rerun until 'good' fit.
- you can adjust **red\_contrast** and **green\_brightness** (default 0.5 and 1) to vary contrast between amplitude image and DEM.
- Two offsets are output. Once happy with the fit, update these values in dem.dorisin and geocode.dorisin in the INSAR\_master\_date directory.

In the **yyyymmdd** directory: **step\_dem >>make\_amp\_dem(0,0)** and check that the fit is correct.

#### 5.2 Bulk Processing

In the INSAR\_master\_date directory:

#### make\_coreg (long runtime)

By default all images with baseline < 100m are coregistered directly to the master and those with larger baselines are coregistered to the 3 closest slave images with a smaller baseline. These default values can be changed by copying  $DORIS_SCR/make\_coreg$  to INSAR\\_master\\_date, editing the values at the top and running ./make\\_coreg.

If rerunning, make\_coreg does not re-coregister scenes that have already been processed. If this is required, delete the corresponding CPM\_Data.n1.n2 files in the coreg subdirectory, where n1 and n2 refer to the order of the two coregistered scenes in make\_coreg.list (or 0 for the master), or delete the entire coreg subdirectory to re-coregister all scenes.

Also by default, all cross-correlations with coherence greater than 0.3 are selected initially by DORIS. This value can be increased (by editing coreg.dorisin) if there is generally good coherence to make run times faster or decreased if coherence is generally particularly bad, though I generally find that any cross-correlation with coherence below 0.12 is never correct.

#### make\_dems (long runtime)

make\_resample or make\_filtazi\_resample The former does not filter in azimuth, and is the recommended approach for PS processing. The latter filters in azimuth before resampling.

#### make\_ifgs

xv \*/\*.ras and check that each interferogram looks OK

### 5.3 Rerunning Steps

make\_orbits processes all images listed in slcs.list

make\_dems, make\_resample, make\_filtazi\_resample and make\_ifgs process all images listed in make\_ifgs.list, which is output by make\_orbits, but can be edited to add or drop images.

**make\_coreg** processes all images listed in make\_coreg.list in the coreg subdirectory. Extra images can be added to the bottom of this file, but no lines should ever be deleted, as n1 and n2 in CPM\_Data.n1.n2 files refer to the order of make\_coreg.list

The following individual steps can be rerun in the individual **yyyymmdd** subdirectories of IN-SAR\_master\_date:

**step\_coreg** coregisters the slave image directly to the master (may be different to results from make\_coreg which includes slave-slave coregistration).

**step\_resample** resamples the slave image.

step\_filtazi\_resample filters both master and slave in azimuth and resamples the slave.

**step\_dem** creates the simulated dem interferogram.

**step\_ifg** creates the interferogram.

#### 5.4 Geocode

cd to your favorite interferogram directory and run: **step\_geo** (calculates the latitude and longitude of each pixel, only needs to be run once)

### 5.5 Possible reasons for DORIS SIGERV error

- master.res or slave.res (as specified in dorisin file) is missing
- orbits are missing from master.res or slave.res
- higher order coefficients in coregpm are too large makes resampling impossible
- slave SLC doesn't completely overlap the master cropped SLC. See discussion above on recreating the SLC using ROLPAC.

### 6 PS Processing

In the INSAR\_master\_date directory run ps\_prep 0.4 3 2 50 200 where

- **0.4** = amplitude dispersion
  - 3 = number of patches in range (default 1)
  - 2 = number of patches in azimuth, (default 1)
- 50 = overlapping pixels between patches in range (default 50)
- 200 = overlapping pixels between patches in azimuth (default 200)

The number of patches you choose will depend on the size of your area and the memory on your computer. Generally, patches should be < 5 million SLC pixels.

#### matlab -nojvm -nosplash >>ps\_parms\_default

You can modify the default parameters using >>setparm (refer to my thesis for meaning of most parameters).

#### >>stamps

The default is to run all steps. A subset of steps can also be selected - see >> help stamps for details.

Steps 1 to 7 run by default on individual patches. Step 8 merges the patches into one patch and Step 9 runs on the merged patch. After merging, it is also possible to run Step 6 and/or 7 on the merged patch by setting the patch\_flag to 'n', e.g.,

#### >>stamps(6,7,'n')

This should in general produce more reliable results, but will take longer to run.

#### 6.1 Step 6: Phase Unwrapping

Processing is controlled by the following parameters:

Default	Description
'3D'	Unwrapping method.
'all'	Index to interferograms to be unwrapped.
'y'	Prefilter phase before unwrapping to reduce noise. Other option (not generally recommended) 'n'.
'n	Use the patch phase from Step 3 as prefiltered phase. If set to 'n' (recommended) PS phase is filtered using a Coldstein
	adaptive phase filter.
100	Resampling grid spacing. If unwrap_prefilter_flag is set
	to 'y', phase is resampled to a grid with this spacing.
32	Window size for Goldstein filter
180	Smoothing window (in days) for estimating phase noise dis-
	tribution for each pair of neighboring pixels. The time series
	phase for each pair is smoothed using a Gaussian window
	with standard deviation of this size. Original phase minus
	smoothed phase is assumed to be noise, which is used for
	determining probability of a phase jump between the pair
	in each interferogram.
	Default '3D' 'all' 'y' 'n' 100 32 180

Note that if re-running Step 6 and Step 7 has been run, estimates of SCLA and master atmosphere and orbit error will be subtracted before unwrapping. If you do not wish this to occur, reset these

estimates before running Step 6 with >>scla\_reset

Note also, however, that subtraction of SCLA and master atmosphere and orbit error has not been implemented with the unwrap\_prefilter\_flag = 'n' option.

After running Step 6, display the output with >>ps\_plot('u')

Check for unwrapping errors i.e., phase jumps in space which are uncorrelated in time. Unwrapping errors are more likely to occur in longer perpendicular baseline interferograms. This is for two reasons, firstly there is more noise associated with each PS, and secondly, the phase due to any spatially-correlated look angle (SCLA) error is larger, as it is proportional to perpendicular baseline. Noise is reduced by spatial filtering before unwrapping, but it is also possible to reduce the SCLA error phase by estimating the SCLA error from the interferograms that unwrap OK (Step 7). If Step 6 is re-run after Step 7 has been run, SCLA error phase is temporarily subtracted from the wrapped phase before unwrapping. Unwrapping accuracy is further improved by also temporarily subtracting the atmosphere and orbit error phase due to the master image, present in all the interferograms, which is also estimated in Step 7.

#### 6.2 Step 7: Spatially-Correlated Look Angle Error

Spatially-uncorrelated look angle error is calculated in Step 3 and removed in Step 5. After unwrapping, spatially-correlated look angle (SCLA) error is calculated which is due to spatially-correlated DEM error (this includes error in the DEM itself, and incorrect mapping of the DEM into radar coordinates). Master atmosphere and orbit error phase is estimated simultaneously.

Processing is controlled by the following parameters:

Parameter NameDefaultDescriptionrecalc\_index'all'Index to interferograms to be used in the SCLA estimation.

Display the estimate of SCLA error with

>>ps\_plot('d') Units are phase per m of perpendicular baseline, with 0.01 rad/m corresponding to about 12 m of DEM error for ENVISAT I2 swath.

Display the estimate of master atmosphere and orbit error phase with >>ps\_plot('m')

Unwrapped phase minus either or both of the above can be plotted with 'u-d', 'u-m' or 'u-dm'.

After running, check that the estimates seem reasonable, i.e., **ps\_plot('u-dm')** looks generally smoother than **ps\_plot('u')** (note that the default colour scales will be different). If not generally smoother, one or more interferograms has probably unwrapped incorrectly. Drop it/them from **recalc\_index** and rerun Step 7, e.g., to drop the 13th and 14th interferograms, >>setparm('recalc\_in',[1:12,15:17])

>>stamps(7,7)

Once happy that all included interferograms are generally smoother, rerun Step 6. Step 6 will subtract the estimates of SCLA and master atmosphere/orbit errors, before unwrapping and add them back in afterwards (as long as unwrap\_prefilter\_flag = 'y'). If more interferograms become reliably unwrapped on re-running, add them into recalc\_index before running Step 7. This can be

repeated until all interferograms are reliably unwrapped, or until no further improvement is seen.

If there is non-steady deformation present in some interferograms and, by chance, it correlates with perpendicular baseline, it can get mapped into the SCLA error. This may be evidenced as propagation of any deformation in **ps\_plot('u-dm')**to all interferograms (though the sign for each will depend on the perpendicular baseline sign), or correlation of **ps\_plot('d')** with **ps\_plot('m')**. If you suspect this is occurring, you can attempt to remove the deformation/baseline correlation by adding or subtracting interferograms from **recalc\_index**. Note that time and baseline info can be displayed with

#### >>ps\_info

If some interferograms are still not reliably unwrapped, try setting unwrap\_patch\_phase to 'n' and rerunning Step 6. This will use the filtered phase of the PS pixels only, rather than that derived in Step 3 for unwrapping. Try also increasing unwrap\_grid\_size to 200 m or more. This will reduce the effects of noise by smoothing more, but do not set it higher than the distance over which you expect deformation phase to vary by about  $\pi/2$ . Another thing to try is dropping noisier pixels by setting weed\_standard\_dev to a lower value, and re-running from Step 4.

### 7 PS Plotting

The following matlab scripts plot the data in various ways (use >>help in matlab for options)

plot_all_ifgs	Plots all multilooked interferograms
$ps_plot$	Plots a series of PS phase values, on various backgrounds
ps_plot_ifg	Plots a value for each PS, on various backgrounds

You can select a reference area by setting parameters reflom and reflat. All plots will then be referenced to the mean value for this area.

### 8 Change History

N.B. This list is not comprehensive.

#### Version 1.0

• Initial beta release.

#### Version 1.1

- Addition of **make\_resample** and **make\_filtazi\_resample** to give the option of filtering in azimuth. As this involves updating **master.res** differently for every image pair, a separate **master.res** is now maintained in each individual slave directory.
- Update to **make\_coreg** to be more efficient (uses a different strategy for picking which images to coregister).

- Addition of **step\_coreg** to allow coregistration for an individual slave image with the master image.
- Update to make\_amp\_dem.m to display the image in matlab instead of using disrg
- Error in **ps\_load\_initial.m** fixed so that individual PS bperp and look angle values are now correct.
- Addition of **ps\_load\_dem.m** to allow plotting of PS on shaded relief topography.
- Other tidying of code.

#### Version 2.0

- Processing added to enable input of CEOS Level 1 SLC data.
- **step\_master\_setup** added.
- Extra step added to **ps\_weed.m** to drop pixels that are not correlated in time with surrounding pixels.
- Ability to process data in smaller patches added.
- Changes to way data saved, for efficiency.
- Changes to **ps\_est\_gamma\_quick.m** to make it restartable and to make convergence criteria more reliable.
- New statistical cost function 3-D unwrapping algorithm.
- Look angle bug fixed.

### Version 2.0.1

• Some bug fixes.

#### Version 2.0.2

• Flattening/DEM processing changed back to that in Version 1.1 (to remove a bug that was introduced).

#### Version 2.0.3

- Changes for compatibility with 64-bit machines.
- New scripts for working with ESA level 1 SLCs.
- Change to **ps\_weed.m** to handle duplicate lat/lon assignment by DORIS.

### Version 2.1

- Estimation of spatially-correlated look angle (DEM) error and master atmosphere and orbit error added (Step 7).
- Unwrapping (Step 6) now uses estimates from Step 7 if present.
- Merging of patches is now an explicit step (Step 8).
- Estimation of spatially-correlated noise is now Step 9.
- **ps\_info** added

### 9 References

Links to PDF files for all the following references can be find at: http://www.hi.is/~ahooper/pubs.html

Hooper, A., P. Segall and H. Zebker, Persistent Scatterer InSAR for Crustal Deformation Analysis, with Application to Volcan Alcedo, Galapagos, *Journal of Geophysical Research*, in press, 2007.

Hooper, A., and H. Zebker, Phase unwrapping in three dimensions with application to InSAR time series, *Journal of the Optical Society of America A (Optics, Image Science and Vision)*, in press, 2007.

Hooper, A., H. Zebker, P. Segall, and B. Kampes, A New Method for Measuring Deformation on Volcanoes and Other Natural Terrains Using InSAR Persistent Scatterers, *Geophys. Res. Letters*, 31, L23611, doi:10.1029/2004GL021737, 2004

Hooper, A., Persistent Scatterer Radar Interferometry for Crustal Deformation Studies and Modeling of Volcanic Deformation, Ph.D. thesis, Stanford University, 2006.